

Refereeing Football NSW Competition Matches

Newcastle Jets youth teams play in Football NSW Competitions. Football NSW use the Competition Management System Dribl which NNSWF referees must use to complete electronic team sheets. Payments for these matches are also processed through Dribl, so referees must set-up their bank account details on Dribl.

Dribl

Setting Up Your Dribl Account

Before you are allocated to Football NSW fixtures, you will receive an email regarding your Dribl account containing a link. Simply follow the required steps after clicking on the link to create your Dribl account. It is very important that you do this within 7 days of receiving the email, otherwise the link will expire.

Payments using Dribl

To receive payments via Dribl, each referee must first complete the onboarding process to Stripe. The following guide gives step-by-step instructions on how to connect your account.

<https://kb.footballnsw.com.au/wp-content/uploads/sites/31/2024/02/Referee-Connected-Account-Guide.pdf>

Referees should ensure they select 'Individual/sole trader' and 'NO' if asked if they have an ABN. If you incorrectly input information,

please email onlinesupport@footballnsw.com.au to have the process reset.

Checking In on Matchday

Checking in on Dribl on matchday for each game you officiate on is essential for being able to complete the match sheet and for being paid for each game. To be clear; if you do not check in for a match prior to its commencement you will not get paid for it automatically, creating inconvenience for yourself and the NNSWF Referees Department. Please follow the following steps on matchday to check in:

- Open the Dribl app and click on the 'Following' tab.
- Click on Northern NSW Referees, then 'Non-Branch Matches'. You may then need to filter by date to find your games.
- Click on 'Match Sheet', then 'Referees'. If you have not already been allocated the game hit the '+' icon to do this and input your name in the correct referee role.
- Click the 'tick' icon. This should go green and means you have confirmed you are present on matchday.
- Repeat this process for all other fixtures you are allocated on for the day.

For more information, please see the below sites:

<https://kb.footballnsw.com.au/kb/how-to-check-in-on-match-day-referee-branches-using-own-appointment-system/>

Regulations Summary

Playing Duration

Competition(s)	Age Grade(s)	Match Duration	Half-Time Interval
FNSW League One Men's, NPL Women's NSW	First Grade	2 x 45-minute halves + additional time	15 minutes (whistle to whistle)
FNSW League One Men's, NPL Women's NSW, FNSW Boys' Youth League One, FNSW Girls' Youth League One	Reserve Grade, 18 Years	2 x 45-minute halves	15 minutes (whistle to whistle)
FNSW Boys' Youth League One, FNSW Girls' Youth League One	16 Years	2 x 40-minute halves	10 minutes (whistle to whistle)
FNSW Boys' Youth League One, FNSW Girls' Youth League One	13 - 16 Years Boys', 14 – 16 Years Girls'	2 x 35-minute halves	10 minutes (max)

Ball Sizes

Competition	Age Grade	Match Ball Size
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FNSW League One Men's, NPL Women's NSW, FNSW Boys' Youth League One, FNSW Girls' Youth League One	First Grade, Reserve Grade, 14 – 18 Years	Size 5
FNSW Boys' Youth League One	13 Years	Size 4

Substitutes and Team Officials

Competition	Age Grade	Max, Substitutes / Interchange Players	Max. Team Officials in Technical Area	Substitution or Interchange
FNSW League One Men's, NPL Women's NSW	First Grade, Reserve Grade	5 + 1 Nominated Goalkeeper	5	Substitution
FNSW Boys' Youth League One, FNSW Girls' Youth League One	13 – 18 Years	7	5	Interchange (Please Note Procedure Described Below)

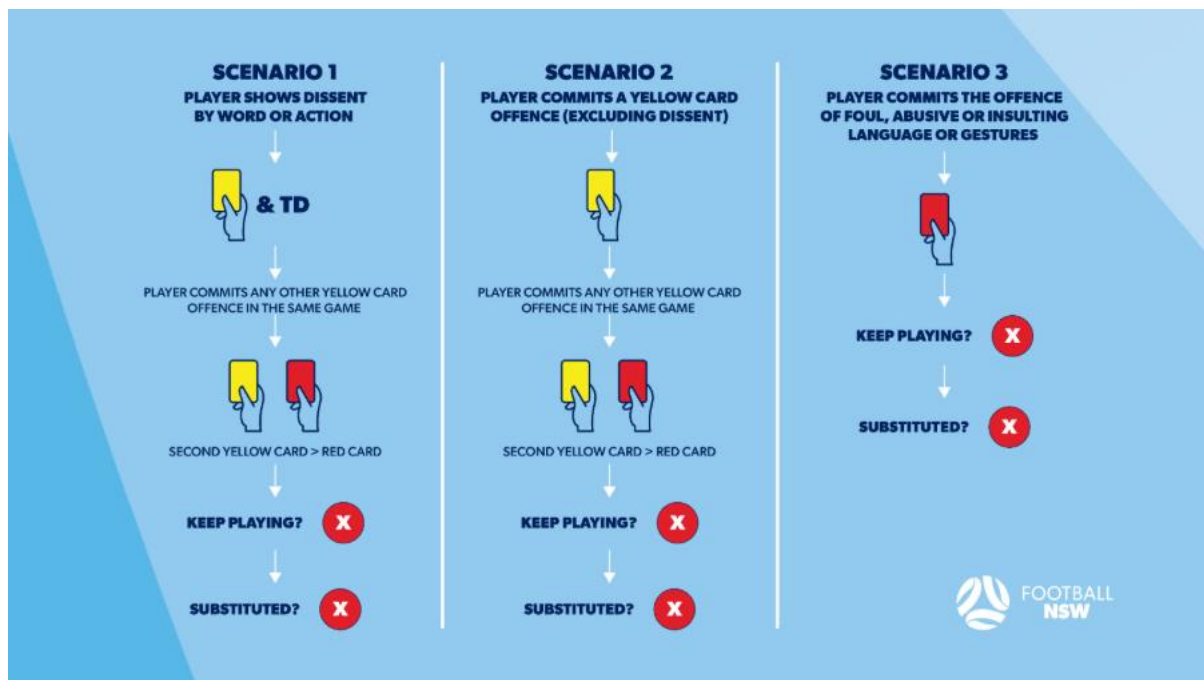
Substitution Procedure - To reduce disruption to the match, each team will have a maximum of 3 opportunities to make substitutions during the game; substitutions may also be made at half-time, which does not count towards the maximum of 3 opportunities. If both teams make a substitution at the same time, this will count as 1 of the 3 opportunities for each team.

Interchange Procedure - A team will be permitted to make unlimited interchanges during each half and the half-time interval, except for the final 10 minutes. In the final 10 minutes only one substitution of one player per team will be permitted.

Temporary Dismissals

For FNSW Boys' Youth League One and FNSW Girls' Youth League One competition matches, Temporary Dismissals are an otherwise cautionable offence for dissent (by word or action) which, in addition to a yellow card, is punished by an immediate suspension from participating in the next five minutes of the match. If the players first cautionable offence is for dissent, a Temporary Dismissal **must** be applied.

Please see the following graphic about how to apply Temporary Dismissals in a match:



Notes on Temporary Dismissals:

- Referees signal Temporary Dismissals after giving a yellow card for dissent by motioning with both arms towards the offending player's technical area.
- The 5 minute period begins when play restarts following the Temporary Dismissal, and ends at the first stoppage of play following the 5 minute period.