

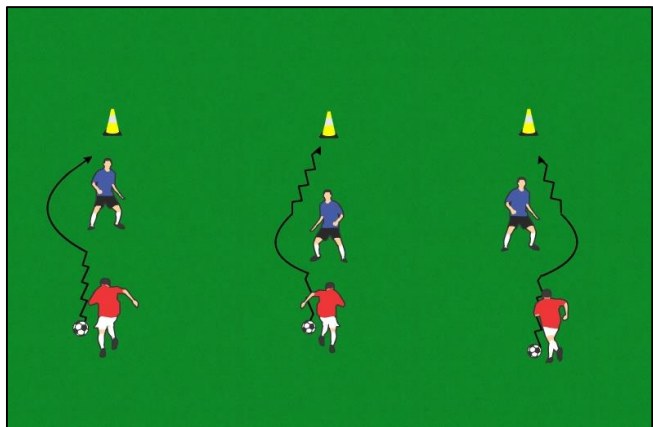


Core skill: 1v1

Difficulty level ★☆☆

# KING OF THE CASTLE

## Middle activity



Players get into pairs with one ball between two; one player is the king (blue) who defends their castle (cone or marker)

The other player (red) tries to dribble around the defender and knock over the king's castle with the ball.

Players keep count of many times they managed to knock over the castle.

Change roles regularly.

**Set Up:** In an area approximately 20m x 15m.

Set up markers or cones with plenty of space between them (approx. 5m)