



Premier Youth Cup Operational Information

Fixture Draw & Results

[Premier Youth Cup - Fixtures / Results](#)

NNSWF will enter the results of each fixture into GameDay on the next business day.

Team Sheets

Team Sheets will be available to complete within the Change Room precinct at LMRFF. Team Sheets must be **completed a minimum of 15 minutes prior to kick off**.

Duty Officers

Each Team is required to have 1 active Duty Officer at each fixture. The Duty Officer name is to be listed on the applicable Team Sheet.

Duty Officers are required to:

Actively patrol the playing arena, escort Match Officials on and off the playing arena & be the point of contact with spectators of the Duty Officer's own Club.

Change Room Access

Change Rooms will be available for players to change before & after fixtures, however, due to only 4 rooms being available, teams are not permitted to conduct pre-game / post-game team talks etc within these spaces. Teams will not be allocated to a specific change room.

Access to change rooms at half-time is not available due to the 5-minute half-time period.

Field of Play Access

Only participating Players, Team Officials & Duty Officers are permitted to enter the field of play arena.

Team Officials must display their Team Official Accreditation Pass whilst within the Change Room area & field of play.

Warm Up Facilities

Where available, each team will be allocated 1 half of a 5s court for warm up. Court allocations will be listed in the team sheet area outside the Change Rooms.

Penalty Shoot Outs

If a match is drawn at the conclusion of normal time no extra time shall apply. The result of the match shall be decided by 1-on-1 Style Penalty Kicks. For each penalty, the kicker will start at halfway, upon signal of the referee's whistle and have 10 seconds to attempt to beat the goalkeeper.

➤ The penalty kick is completed when either:

- A goal is scored.
- The ball goes out of play.



NORTHERN NSW FOOTBALL

- The Goalkeeper gains full possession of the ball.
- The referee blows their whistle after 10 seconds.
- Each team will have three 1-on-1 penalties taken in alternating order, in line with a traditional penalty shootout.
- Should the scored be level after 3 penalties each, sudden death will continue until a winner is determined.

Disciplinary

Yellow Card Accumulation

Suspensions incurred due to the accumulation of yellow cards during the Phase 1 will apply to the next Premier Youth Cup Match in which the suspended Player or Team Official's Club competes in.

Suspensions incurred due to the accumulation of yellow cards in a Player's Local Competition will apply to the next Local Competition match in which the suspended Player's Club competes in and the suspension cannot be served in the Premier Cup.

Red Cards

Red card suspensions incurred in a Premier Youth Cup Match will apply to the next Match in which the suspended Player or Team Official's Club competes in.

Red card suspensions incurred in a Local Competition Match will apply to the next Match in which the suspended Player's Club competes in, which may include a Premier Youth Cup Match.